ARCHEOLOGICAL STORYTELLING

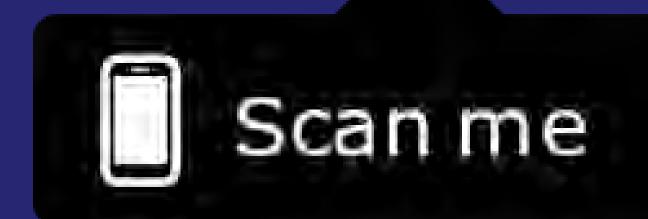
& Community Engagement via StoryMaps

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VIEW THE STORYMAP English: bit.ly/Faynan bit.ly/FaynanAR: الناعربية

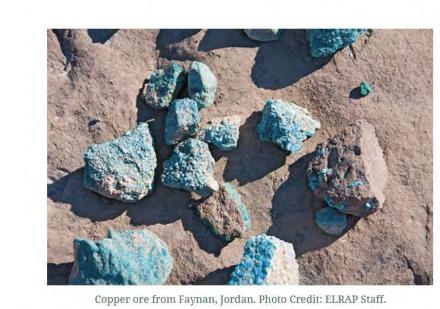


And yet, Faynan was home to one of the first complex societies to develop during the early

Khirbat en-Nahas, Khirbat al-Jariya, and Khirbat al-Ghuwaiba. Click each site on the



How was Faynan able to develop into a complex society during the Iron Age?



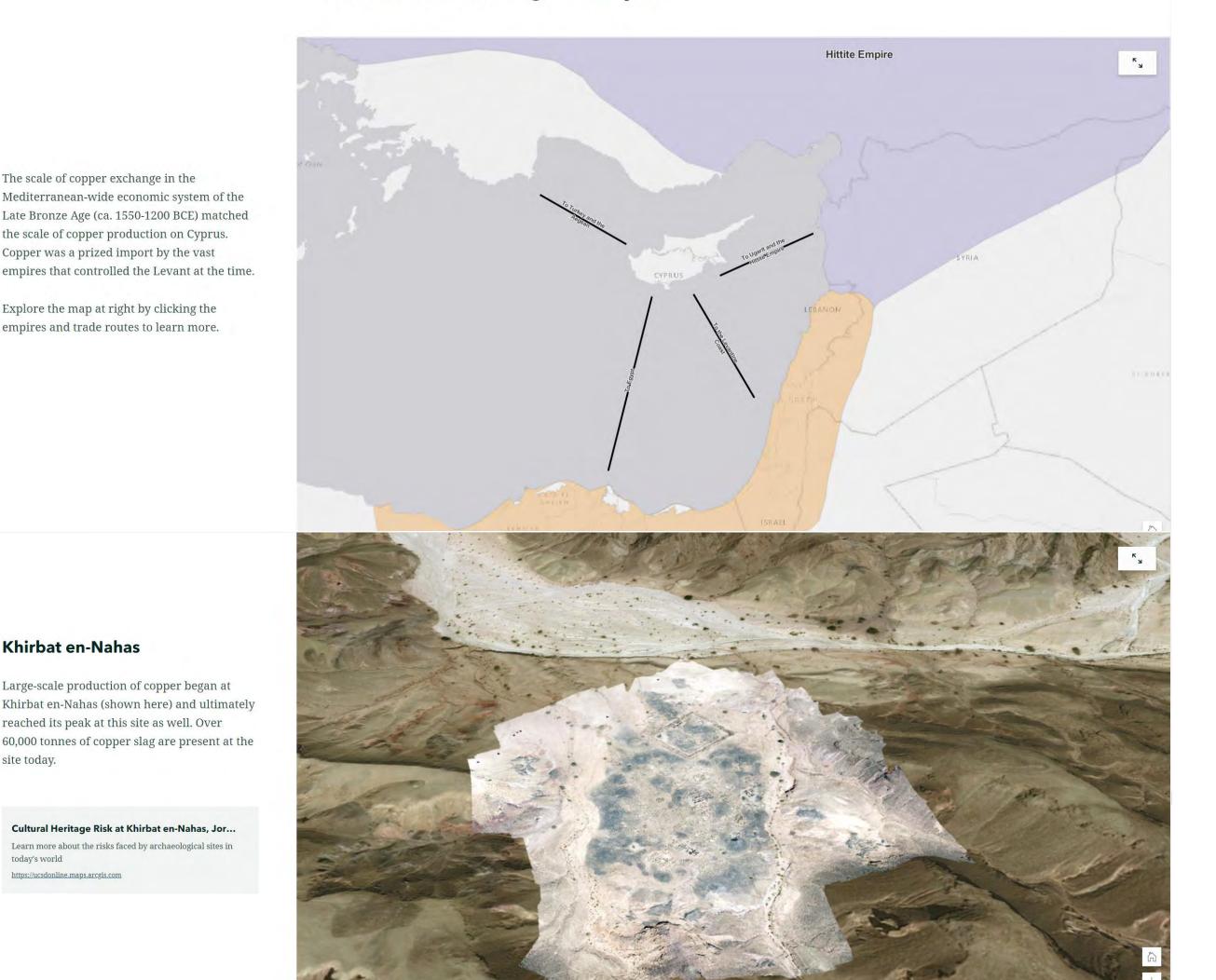
Copper was used for many purposes, including making jewelry, ritual items, tools, and

The Late Bronze Age Collapse

The scale of copper exchange in the

Explore the map at right by clicking the empires and trade routes to learn more.

Large-scale production of copper began at



Summary

- Archaeology is a fundamentally spatial field. The spatial datasets that 21st century archaeological projects collect are easily adaptable into modes of digital storytelling.
- The StoryMaps application, produced by ESRI, is a free service that allows for the generation of multimedia stories using spatial data. Users navigate StoryMaps by scrolling through text and media and interacting with maps.
- This poster presents the The Kingdom of Copper StoryMap illustrating Iron Age copper production and social complexity in Faynan, Jordan.

Community Engagement in Faynan

- The StoryMap is translated to share with Arabic-speaking stakeholders.
- We aim to install a router and laptop in the Faynan Museum (at right) to provide internet access to the StoryMap to the locals of Faynan.
- The StoryMap needs work to reflect the relationship of stakeholders to their cultural heritage in order to do better community engagement.



Conclusions

- StoryMaps have great potential to be entertaining and educational tools for archaeological digital storytelling.
- Garbage In, Garbage Out: Their usefulness depends on the quality of the input datasets and text.
- StoryMaps are a straightforward way to turn archaeological data into educational outreach.
- StoryMaps can be good tools for community engagement, as long as consideration is taken of internet and authorship biases and language barriers.

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